

2011 COMBINATION LEAGUE RULES
MINOR BASEBALL DIVISIONS

Official rules of play are in the Little League Rule book.

Home team manager must report the final score and pitchers on the day game was played.

SCORES go to: Rob Tyler phone: 610-972-9998 email: rtyler@state.pa.us

Standings will be posted regularly on District 20 website: **WWW.PA20LL.ORG**

1. Weekday games start at 6:00 PM. Weekend games start at the time listed on the schedule. A team may continue play with no less than 8 players. In hardship cases one or two minor league 8 or 9 year old players can be brought up for that one game only, if their minor league team does not have a game that day. Manager must notify coordinator and opposing manager if this is done, these players may not pitch and must meet mandatory play requirements.

2. For postponements due to weather conditions, the home team manager should call the visiting team manager at least 2 hours prior to the game starting time to cancel. If you do not receive a call, your team should report to the field. Make-up games must be rescheduled at the time of postponement for the next available rain date or a date no later than the Sunday of that week. Contact combination coordinator for a decision if the game cannot be played by that Sunday.

3. Any team which knows that they will be unable to field enough players on the scheduled game day, must notify the Combination Coordinator and opposing manager at least 1 day before the game, to re-schedule the game. This rule only applies to known school or church functions.

4. Pregame: Home team normally practices until 45 minutes before games starts.
Visiting team normally practices until 15 minutes before game starts.
Line the field, exchange lineups, **verify pitcher eligibility** last 15 minutes.
Start game at 6:00 PM

Under adverse conditions both teams prepare the field, practice is divided equally by teams.

5. **Home teams are responsible** for providing umpires' game baseballs and keeping the official pitch count for **all** pitchers. Umpires must be at least eighteen (18) years of age for behind home plate and 16 for the bases.

6. One manager and 2 coaches and one score keeper (at least age 16) are permitted in the dugout during a game. Players, managers, and coaches remain in the dugout during the game.

7. The ten run rule shall apply to all games.

8. No local curfew rules are allowed. Prior to starting the game, the managers decide if field is in playing condition. Once game starts, it is in the umpire's discretion on when to call a game.

9. The host league's ground and smoking rules must be observed by all teams, participants and fans. Each team is responsible for cleaning their dugout at the end of the game.

10. For any protested games, protest committee shall consist of one representative from each league, either president or player agent. Protests must state rule being broken should be written and given to the umpire to ask for his signature, and should be lodged before the umpires leave the playing field. Protesting manager, within 24 hours, notifies the Coordinator in writing/email.

11. Any player, coach or manager ejected from a game shall be suspended for the rest of that game and the following game. Notify combination coordinator via e-mail of all suspensions.

12. All teams must observe the new LL guidelines regarding pitch count. The home team scorekeeper will hold the official pitch count for both teams. **At the end of every half inning the game score and pitch count needs to be shared with the plate umpire and both managers.**

13. Team rosters are frozen May 1.

14. Pitching week is from Monday through Sunday because Sunday is used for make-up games.

15. Continuous batting order including every player is recommended. Players arriving late are added to end of batting order. The side is retired, with 3 outs, or when all players have batted one time, or when offense has scored 5 runs, whichever comes first.

16. During any 1/2 inning a maximum of 7 steals are allowed.

Collisions: Base runner must avoid the tag, slide, return to previous base, or give-up as out in order to avoid a collision. If there is a collision, runner is called out. If the collision is deliberate, umpire may eject the runner from the game. On the other hand, a fielder that does not have the ball may not block the base path to create a collision or obstruction. If that happens, no out is called, and umpire awards the base(s) that runner would have reached if not impeded.

Conduct code:

- Coaches must sign code of conduct. Umpires are asked to enforce it.
- Any player, manager, or coach ejected from a game is suspended for the next game. Notify coordinator of any suspension.
- Fans on the playing field for any reason other than injury are ejected from the game.
- No one is permitted behind backstop.
- No smoking, observe host team rules. Each team cleans up its dugout after each game.
- Players and fans may cheer for their team only, until pitcher steps on the rubber and is ready to pitch. Badgering any player on the opposing team is not permitted.

Un-sportsmanlike conduct, profanity, or abusive language, from any player, coach, manager, or fan is not tolerated. Managers / coaches are responsible for actions of their team and fans, and may be penalized for offenses.

- First offense—manager gets a written warning
- Second offense—manager is suspended for this game and next game.
- Third offense—manager is suspended for rest of season.

Fan may be asked to leave field for any offense.